

Unconstrained Regularized ℓ_p -Norm Based Algorithm for the Reconstruction of Sparse Signals

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- Compressive Sensing

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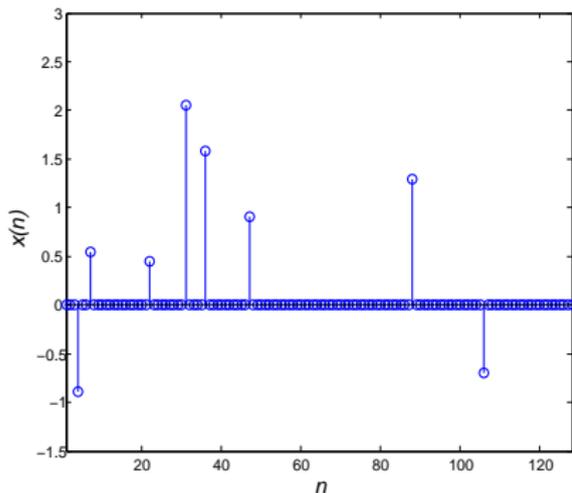
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- Performance Evaluation

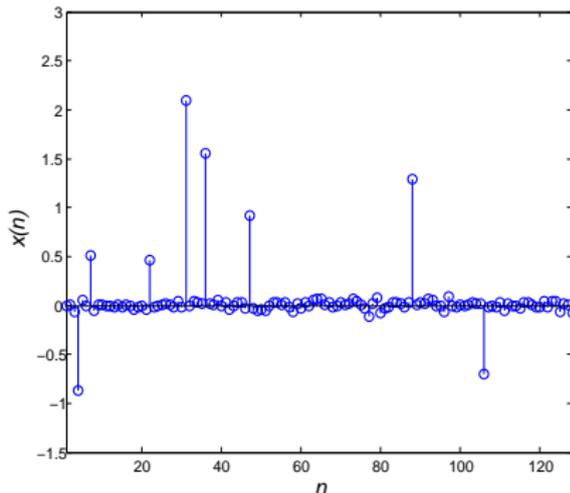
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Compressive Sensing

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- A signal is near K -sparse if it contains K significant components.



A sparse signal



A near sparse signal

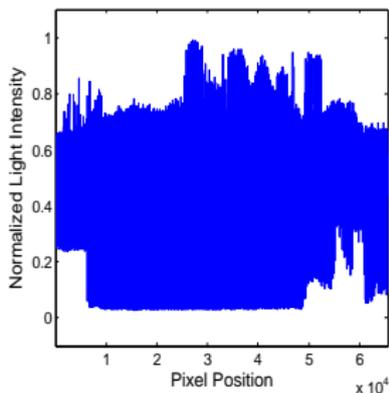
- Sparsity is a generic property of signals: A real-world signal always has a sparse or near-sparse representation with respect to an appropriate basis.

Compressive Sensing, cont'd

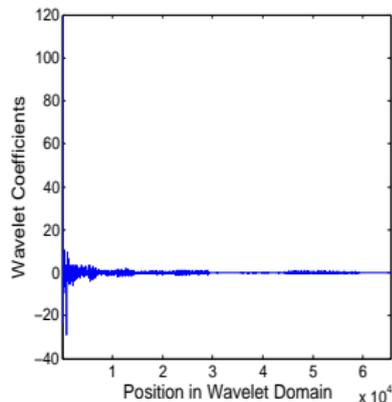
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An Image



An equivalent
1-D signal



A wavelet
representation of
the image

- Compressive sensing (CS) is a data acquisition process whereby a sparse signal $\mathbf{x}(n)$ represented by a vector \mathbf{x} of length N is determined using a small number of projections represented by a matrix Φ of dimension $M \times N$.

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- Typically,

$$K < M < N$$

Signal Recovery by Using ℓ_1 and ℓ_p Minimizations

- The inverse problem of recovering signal vector \mathbf{x} from measurement vector \mathbf{y} such that

$$\begin{array}{c} \mathbf{\Phi} \\ | \\ M \times N \end{array} \cdot \begin{array}{c} \mathbf{x} \\ | \\ N \times 1 \end{array} = \begin{array}{c} \mathbf{y} \\ | \\ M \times 1 \end{array}$$

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- A classical approach for solving this problem is to find a vector \mathbf{x}^* with minimum ℓ_2 norm in the translated null space of Φ such that

$$\mathbf{x}^* = \arg \min_{\mathbf{x}} \|\mathbf{x}\|_2 \quad \text{subject to} \quad \Phi \mathbf{x} = \mathbf{y}$$

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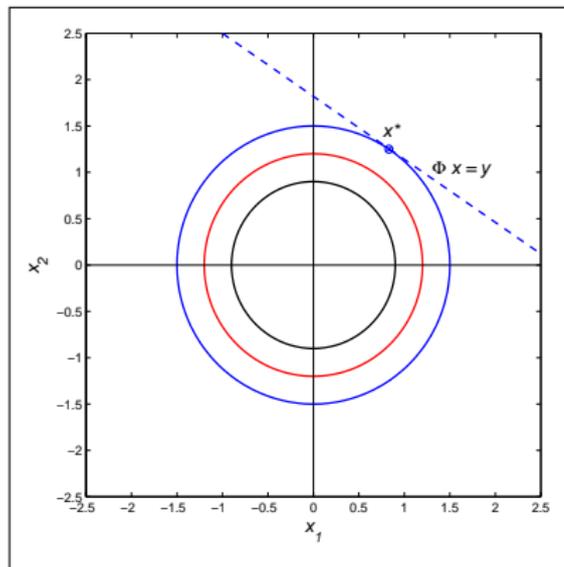
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- Unfortunately, the ℓ_2 minimization fails to recover a sparse signal.

- Why ℓ_2 -norm minimization fails to work?

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As r increases, the contour of $\|\mathbf{x}\|_2 = r$ grows and touches the hyperplane $\Phi \mathbf{x} = \mathbf{y}$.

The solution \mathbf{x}^* obtained is not sparse.

Contours of $\|\mathbf{x}\|_2 = r$

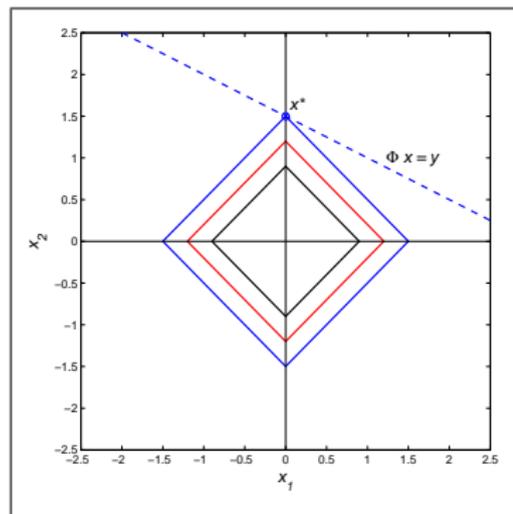
- A sparse signal, say \mathbf{x}^* , can be obtained by finding a vector with minimum ℓ_1 norm in the translated null space of Φ , i.e., using

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Signal Recovery by Using ℓ_1 and ℓ_p Minimizations, cont'd

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Contours for $\|\mathbf{x}\|_1 = c$

As c increases, the contour of $\|\mathbf{x}\|_1 = c$ grows and touches the hyperplane $\Phi \mathbf{x} = \mathbf{y}$, yielding a sparse solution

$$\mathbf{x}^* = \begin{bmatrix} 0 \\ c \end{bmatrix}$$

Theorem

If $\Phi = \{\phi_{ij}\}$ where ϕ_{ij} are independent and identically distributed random variables with zero-mean and variance $1/N$ and $M \geq cK \log(N/K)$, the solution of the ℓ_1 -minimization problem would recover exactly a K -sparse signal with high probability.

Theorem

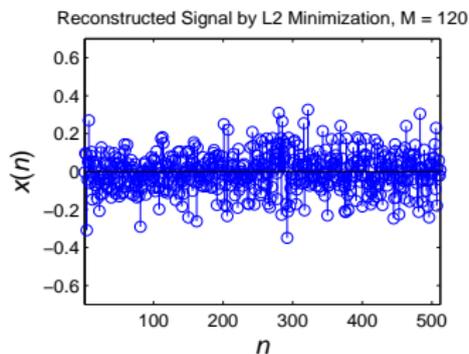
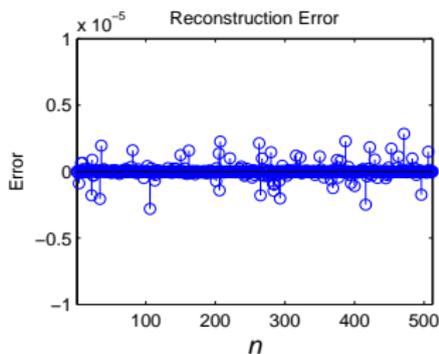
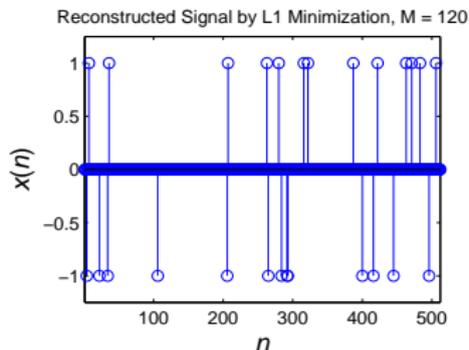
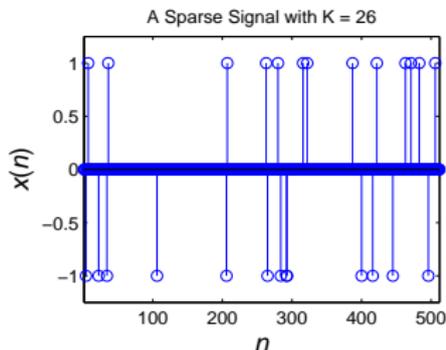
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- For real-valued data $\{\Phi, \mathbf{y}\}$, the ℓ_1 -minimization problem is a linear programming problem.

- Example: $N = 512$, $M = 120$, $K = 26$

Signal Recovery by Using ℓ_1 and ℓ_p Minimizations, cont'd

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- The sparsity of a signal can be measured by using its ℓ_0 pseudonorm

$$\|\mathbf{x}\|_0 = \sum_{i=1}^N |x_i|^0$$

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- Hence the sparsest solution of $\Phi\mathbf{x} = \mathbf{y}$ can be obtained by finding the vector \mathbf{x}^* with the smallest value of the ℓ_0 pseudonorm in the translated null space of Φ , i.e.,

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- Unfortunately, the above ℓ_0 -pseudonorm minimization problem is nonconvex with combinatorial complexity.

- An effective signal recovery strategy is to solve the ℓ_p -minimization problem

$$\begin{array}{ll} \underset{\mathbf{x}}{\text{minimize}} & \|\mathbf{x}\|_p^p \quad \text{with } 0 < p < 1 \\ \text{subject to} & \Phi\mathbf{x} = \mathbf{y} \end{array}$$

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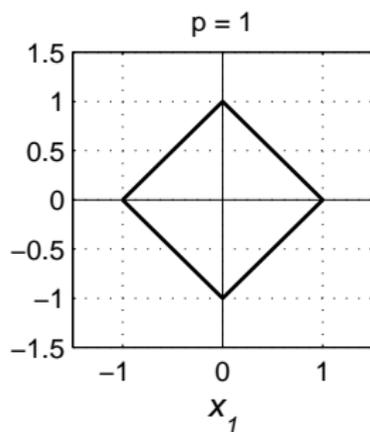
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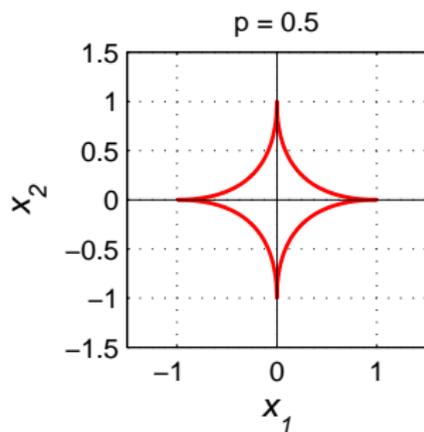
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- This ℓ_p -norm minimization problem is nonconvex.

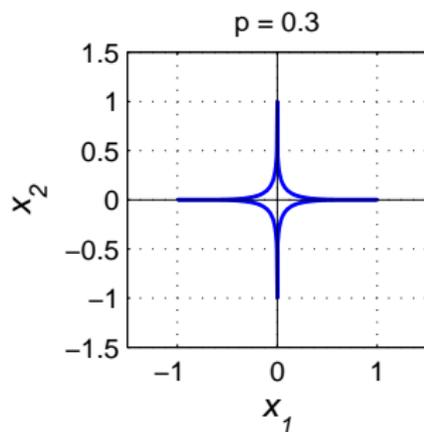
- Contours of $\|\mathbf{x}\|_p = 1$ with $p < 1$



$$\|\mathbf{x}\|_1 = 1$$



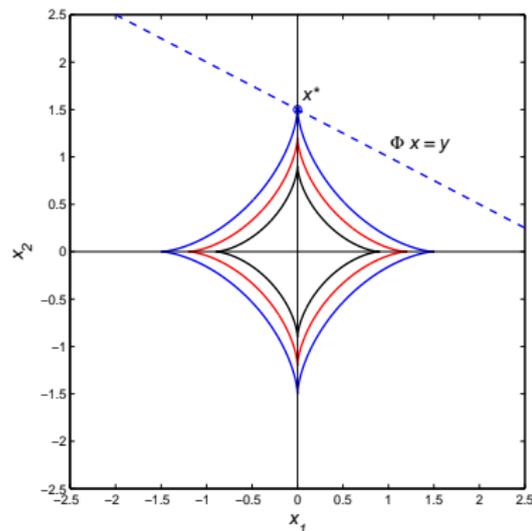
$$\|\mathbf{x}\|_{0.5} = 1$$



$$\|\mathbf{x}\|_{0.3} = 1$$

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Contours of $\|\mathbf{x}\|_p^p = c$ with $p < 1$

As c increases, the contour $\|\mathbf{x}\|_p^p = c$ grows and touches the hyperplane $\Phi \mathbf{x} = \mathbf{y}$, yielding a sparse solution

$$\mathbf{x}^* = \begin{bmatrix} 0 \\ c \end{bmatrix}.$$

The possibility that the contour will touch the hyperplane at another point is eliminated.

- We propose to minimize a regularized ℓ_p norm

$$\|\mathbf{x}\|_{p,\epsilon}^p = \sum_{i=1}^N (x_i^2 + \epsilon^2)^{p/2}$$

where \mathbf{x} lies in the null space of Φ translated by the ℓ_2 -norm solution vector, say \mathbf{x}_s , of $\Phi\mathbf{x} = \mathbf{y}$, namely,

$$\mathbf{x} = \mathbf{x}_s + \mathbf{V}_r \boldsymbol{\xi}$$

where \mathbf{V}_r is an orthonormal basis of the null space of Φ .

Signal Recovery by Using Regularized ℓ_p Minimization, cont'd

- Note that as $\epsilon \rightarrow 0$, we have

$$(x_i^2 + \epsilon^2)^{p/2} \approx |x_i|^p$$

Therefore,

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- The reconstruction involves solving the optimization problem

$$\text{(P1)} \quad \underset{\boldsymbol{\xi}}{\text{minimize}} \quad \sum_{i=1}^n \{ [x_s(i) + \mathbf{v}_i^T \boldsymbol{\xi}]^2 + \epsilon^2 \}^{p/2}$$

for a small value of ϵ .

Signal Recovery by Using Regularized ℓ_p Minimization, cont'd

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■ Optimization overview:

- Obtain an ℓ_2 -norm solution \mathbf{x} , set $\boldsymbol{\xi} = \mathbf{0}$, and select an initial value of ϵ to satisfy the inequality

$$\epsilon \geq \sqrt{1-p} \cdot \underset{1 \leq i \leq N}{\text{maximum}} |x_{si}|$$

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- Using $\boldsymbol{\xi}$ as an initializer, solve the optimization problem **P1** using a quasi-Newton algorithm such as Broyden-Fletcher-Goldfarb-Shanno algorithm. Set the resulting solution to $\boldsymbol{\xi}$.

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- Repeat this procedure until problem **P1** is solved for a sufficiently small value of ϵ .

Signal Recovery by Using Regularized ℓ_p Minimization, cont'd

- Line Search Based on Banach's Fixed-Point Theorem:
 - The $(k + 1)$ th iterate is computed as

$$\boldsymbol{\xi}_{k+1} = \boldsymbol{\xi}_k + \alpha \mathbf{d}_k$$

Signal Recovery by Using Regularized ℓ_p Minimization, cont'd

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 - The $(k + 1)$ th iterate is computed as

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- According to Banach's fixed-point theorem, the step size α can be computed using a finite number of iterations of

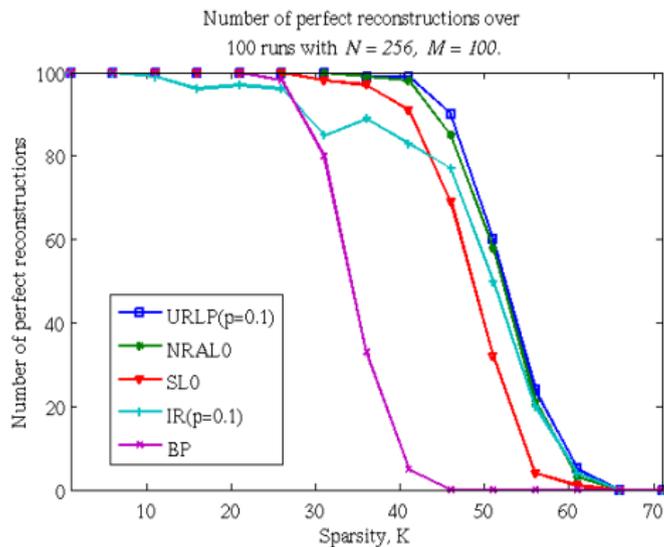
$$\alpha_{l+1} = -\frac{\sum_{i=1}^N x_i \cdot v_i \cdot \gamma_i(\alpha_l, \epsilon)^{p/2-1}}{\sum_{i=1}^N v_i^2 \cdot \gamma_i(\alpha_l, \epsilon)^{p/2-1}}$$

where

$$\gamma_i(\alpha_l, \epsilon) = (x_i + \alpha v_i)^2 + \epsilon^2, \quad x_i = x_{si} + \mathbf{v}_i^T \boldsymbol{\xi}_k, \quad v_i = \mathbf{v}_i^T \mathbf{d}_k$$

Performance Evaluation

Number of perfectly recovered instances versus sparsity K by various algorithms with $N = 256$ and $M = 100$ over 100 runs.



URLP: Proposed

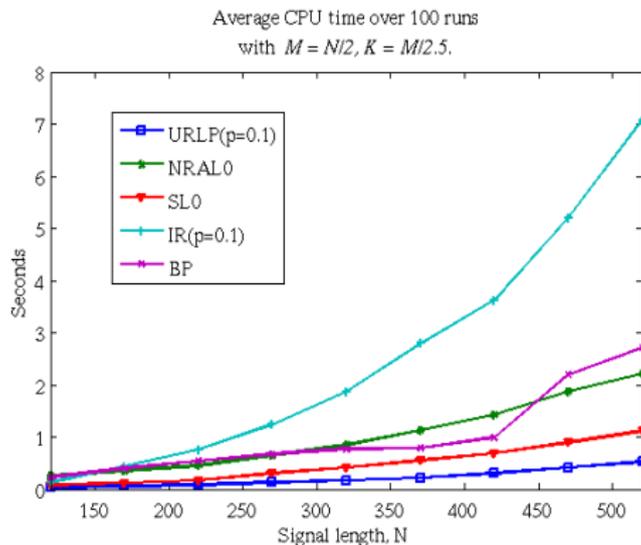
NRAL0: Null space re-weighted approximate ℓ_0 (Pant, Lu, and Antoniou, 2010)

SLO: Smoothed ℓ_0 -norm minimization (Mohimani et. al., 2009)

IR: Iterative re-weighting (Chartrand and Yin, 2008)

Performance Evaluation, cont'd

Average CPU time versus signal length for various algorithms with $M = N/2$ and $K = M/2.5$.



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- Regularized ℓ_p minimization offers improved signal reconstruction performance.
- A line search method based on Banach's fixed-point theorem offers improved complexity.

Thank you for your attention.

This presentation can be downloaded from:

<http://www.ece.uvic.ca/~andreas/RLectures/ISCAS2011-Jeevan-Web.pdf>