JOINT OPTIMIZATION OF ERROR FEEDBACK AND COORDINATE TRANSFORMATION FOR ROUNDOFF NOISE MINIMIZATION IN 2-D STATE-SPACE DIGITAL FILTERS

Takao Hinamoto, Hiroaki Ohnishi and Wu-Sheng Lu[†]

Hiroshima University, Higashi-Hiroshima 739-8527, Japan. hinamoto@hiroshima-u.ac.jp
†University of Victoria, Victoria, BC, Canada V8W 3P6. wslu@ece.uvic.ca

ABSTRACT

The joint optimization of an error-feedback matrix and a coordinate-transformation matrix in 2-D state-space digital filters for roundoff noise minimization subject to L_2 -norm dynamic-range scaling constraints is investigated. Using linear-algebraic techniques, the problem at hand is converted into an unconstrained optimization problem, and the unconstrained problem obtained is then solved by applying an efficient quasi-Newton algorithm.

I. INTRODUCTION

When implementing IIR digital filters in fixed-point arithmetic, the problem of reducing the effects of roundoff noise (RN) at the filter output is of critical importance. Error feedback (EF) is a useful tool for reducing finite-word-length (FWL) effects in IIR digital filters. Many EF techniques have been reported for 2-D IIR digital filters [1]-[5]. Another useful approach is to construct the 2-D state-space filter structure for the RN gain to be minimized by applying a linear transformation to the state-space coordinates subject to L_2 -norm dynamic-range scaling constraints [6],[7]. As a natural extension of the fore-mentioned methods, efforts have been made to develop new mehods that combine the EF and coordinate transformation for achieving better performance in the RN reduction. In [8], jointly-optimized iterative algorithms have also been developed for the filter with a scalar or general EF matrix.

This paper investigates the problem of jointly optimizing the EF and the coordinate transformation in 2-D state-space digital filters so as to minimize the RN subject to L_2 -norm dynamic-range scaling constraints. A jointly-optimized iterative technique, relying on an efficient quasi-Newton algorithm [9], is developed for RN minimization subject to the scaling constraints. The proposed technique can be applied to the cases where the error-feedback matrix is a scalar, diagonal, block-diagonal, or general matrix.

II. 2-D STATE-SPACE DIGITAL FILTERS WITH ERROR FEEDBACK

Consider the following local state-space (LSS) model $(\mathbf{A}, \mathbf{b}, \mathbf{c}, d)_{m,n}$ for 2-D IIR digital filters:

$$x_{11}(i,j) = \mathbf{A}x(i,j) + \mathbf{b}u(i,j)$$

$$y(i,j) = \mathbf{c}x(i,j) + du(i,j)$$
(1)

where

$$\begin{split} \boldsymbol{x}_{11}(i,j) &= \left[\begin{array}{c} \boldsymbol{x}^h(i+1,j) \\ \boldsymbol{x}^v(i,j+1) \end{array} \right], \ \ \boldsymbol{x}(i,j) = \left[\begin{array}{c} \boldsymbol{x}^h(i,j) \\ \boldsymbol{x}^v(i,j) \end{array} \right] \\ \boldsymbol{A} &= \left[\begin{array}{cc} \boldsymbol{A}_1 & \boldsymbol{A}_2 \\ \boldsymbol{A}_3 & \boldsymbol{A}_4 \end{array} \right], \ \ \boldsymbol{b} = \left[\begin{array}{c} \boldsymbol{b}_1 \\ \boldsymbol{b}_2 \end{array} \right], \ \ \boldsymbol{c} = \left[\begin{array}{cc} \boldsymbol{c}_1 & \boldsymbol{c}_2 \end{array} \right]. \end{aligned}$$

Here, $\boldsymbol{x}^h(i,j)$ is an $m \times 1$ horizontal state vector, $\boldsymbol{x}^v(i,j)$ is an $n \times 1$ vertical state vector, u(i,j) is a scalar input, y(i,j) is a scalar output, and \boldsymbol{A}_1 , \boldsymbol{A}_2 , \boldsymbol{A}_3 , \boldsymbol{A}_4 , \boldsymbol{b}_1 , \boldsymbol{b}_2 , \boldsymbol{c}_1 , \boldsymbol{c}_2 , and d are real matrices of appropriate dimensions. The LSS model (1) is assumed stable, separately locally controllable and observable.

Due to finite register sizes, FWL constraints are imposed on the local state vector $\boldsymbol{x}(i,j)$, input, output, and coefficients in the realization $(\boldsymbol{A},\boldsymbol{b},\boldsymbol{c},d)_{m,n}$. Assuming that the quantization is performed before matrix-vector multiplication, the actual FWL filter of (1) with EF can be implemented as

$$\tilde{\boldsymbol{x}}_{11}(i,j) = \boldsymbol{A}\boldsymbol{Q}[\tilde{\boldsymbol{x}}(i,j)] + \boldsymbol{b}\boldsymbol{u}(i,j) + \boldsymbol{D}\boldsymbol{e}(i,j)$$
$$\tilde{\boldsymbol{y}}(i,j) = \boldsymbol{c}\boldsymbol{Q}[\tilde{\boldsymbol{x}}(i,j)] + d\boldsymbol{u}(i,j)$$
(2)

where D is an $(m+n)\times(m+n)$ constant matrix referred to as $error\ feedback\ (EF)\ matrix$,

$$e(i,j) = \tilde{\boldsymbol{x}}(i,j) - \boldsymbol{Q}[\tilde{\boldsymbol{x}}(i,j)]$$

and each component of matrices A, b, c, and d assumes an exact fractional B_c -bit representation. The FWL local state vector $\tilde{\boldsymbol{x}}(i,j)$ and output $\tilde{y}(i,j)$ all have a

B-bit fractional representation, while the input u(i,j) is a $(B - B_c)$ -bit fraction. The quantizer $\mathbf{Q}[\cdot]$ in (2) rounds the *B*-bit fraction $\tilde{x}(i,j)$ to $(B - B_c)$ bits after the multiplications and additions, where the sign bit is not counted. The quantization error $\mathbf{e}(i,j)$ is modeled as a zero-mean noise process of covariance $\sigma^2 \mathbf{I}_{m+n}$ with

$$\sigma^2 = \frac{1}{12} 2^{-2(B - B_c)}.$$

Subtracting (2) from (1) yields

$$\Delta x_{11}(i,j) = A\Delta x(i,j) + (A - D)e(i,j)$$

$$\Delta y(i,j) = c\Delta x(i,j) + ce(i,j)$$
(3)

where

$$\Delta \boldsymbol{x}(i,j) = \boldsymbol{x}(i,j) - \tilde{\boldsymbol{x}}(i,j)$$

$$\Delta \boldsymbol{x}_{11}(i,j) = \boldsymbol{x}_{11}(i,j) - \tilde{\boldsymbol{x}}_{11}(i,j)$$

$$\Delta y(i,j) = y(i,j) - \tilde{y}(i,j).$$

The 2-D transfer function from the quantization error e(i,j) to the filter output $\Delta y(i,j)$ is given by

$$G_D(z_1, z_2) = c(Z - A)^{-1}(A - D) + c.$$
 (4)

For the filter (3) with EF, the noise gain defined by $I(\mathbf{D}) = \sigma_{out}^2/\sigma^2$ can be evaluated as

$$I(\mathbf{D}) = \frac{1}{(2\pi j)^2} \oint_{\Gamma_1} \oint_{\Gamma_2} \mathbf{G}_D(z_1, z_2) \mathbf{G}_D^*(z_1, z_2) \frac{dz_1 dz_2}{z_1 z_2}$$
$$= \operatorname{tr}[\mathbf{W}_D]$$
(5)

where σ_{out}^2 denotes noise variance at the output, and

$$\boldsymbol{W}_{D} = \frac{1}{(2\pi j)^{2}} \oint_{\Gamma_{1}} \oint_{\Gamma_{2}} \boldsymbol{G}_{D}^{*}(z_{1}, z_{2}) \boldsymbol{G}_{D}(z_{1}, z_{2}) \frac{dz_{1}dz_{2}}{z_{1}z_{2}}$$

with $\Gamma_i = \{z_i : |z_i| = 1\}$ for i = 1, 2. Utilizing the 2-D Cauchy integral theorem, the matrix \mathbf{W}_D in (5) can be expressed in closed form

$$\boldsymbol{W}_D = (\boldsymbol{A} - \boldsymbol{D})^T \boldsymbol{W}_o (\boldsymbol{A} - \boldsymbol{D}) + \boldsymbol{c}^T \boldsymbol{c}$$
 (6)

where \boldsymbol{W}_{o} is called the local observability Gramian of the 2-D filter and defined by

$$\boldsymbol{W}_{o} = \frac{1}{(2\pi j)^{2}} \oint_{\Gamma_{1}} \oint_{\Gamma_{2}} (\boldsymbol{Z}^{*} - \boldsymbol{A}^{T})^{-1} \boldsymbol{c}^{T} \boldsymbol{c} (\boldsymbol{Z} - \boldsymbol{A})^{-1} \frac{dz_{1} dz_{2}}{z_{1} z_{2}}.$$
(7)

Matrix W_o in (7) is referred to as the *unit noise matrix* for the 2-D filter (2) with D = 0, and W_D is viewed as the *unit noise matrix* for the 2-D filter (2) with EF specified by matrix D. In the case where there is no

EF in the 2-D filter, the noise gain I(D) with D = 0 is expressed as

$$I(\mathbf{0}) = \operatorname{tr}[\mathbf{A}^T \mathbf{W}_o \mathbf{A} + \mathbf{c}^T \mathbf{c}] = \operatorname{tr}[\mathbf{W}_o]. \tag{8}$$

It is noted that the L_2 -norm scaling constraints on the local state vector $\boldsymbol{x}(i,j)$ involves the local controllability Gramian \boldsymbol{K}_c of the 2-D filter, defined by

$$\boldsymbol{K}_{c} = \frac{1}{(2\pi j)^{2}} \oint_{\Gamma_{1}} \oint_{\Gamma_{2}} (\boldsymbol{Z} - \boldsymbol{A})^{-1} \boldsymbol{b} \, \boldsymbol{b}^{T} (\boldsymbol{Z}^{*} - \boldsymbol{A}^{T})^{-1} \frac{dz_{1} dz_{2}}{z_{1} z_{2}}.$$
(9)

III. JOINT ERROR FEEDBACK AND REALIZATION OPTIMIZATION

A. Probem Statement

Applying a coordinate transformation defined by $\overline{\boldsymbol{x}}(i,j) = \boldsymbol{T}^{-1}\boldsymbol{x}(i,j)$ with $\boldsymbol{T} = \boldsymbol{T}_1 \oplus \boldsymbol{T}_4$ transforms the filter $(\boldsymbol{A},\boldsymbol{b},\boldsymbol{c},d)_{m,n}$ to $(\overline{\boldsymbol{A}},\overline{\boldsymbol{b}},\overline{\boldsymbol{c}},d)_{m,n}$ where

$$\overline{A} = T^{-1}AT$$
, $\overline{b} = T^{-1}b$, $\overline{c} = cT$. (10)

The local controllability Gramian \overline{K}_c and local observability Gramian \overline{W}_o in the new realization then satisfy

$$\overline{\boldsymbol{K}}_{c} = \boldsymbol{T}^{-1} \boldsymbol{K}_{c} \boldsymbol{T}^{-T}, \qquad \overline{\boldsymbol{W}}_{o} = \boldsymbol{T}^{T} \boldsymbol{W}_{o} \boldsymbol{T}. \tag{11}$$

If the L_2 -norm dynamic-range scaling constraints

$$(\overline{K}_c)_{ii} = (T^{-1}K_cT^{-T})_{ii} = 1, \quad i = 1, 2, \dots, m+n$$
(12)

are imposed on the new realization, then it is known that [16],[17]

$$\min_{\mathbf{T}} \operatorname{tr}[\overline{\mathbf{W}}_o] = \frac{1}{m} \left(\sum_{i=1}^m \sigma_{1i} \right)^2 + \frac{1}{n} \left(\sum_{i=1}^n \sigma_{4i} \right)^2 \quad (13)$$

where σ_{1i}^2 for $i = 1, 2, \dots, m$ and σ_{4i}^2 for $i = 1, 2, \dots, n$ are the eigenvalues of matrices $\mathbf{K}_{1c}\mathbf{W}_{1o}$ and $\mathbf{K}_{4c}\mathbf{W}_{4o}$, respectively, and

$$oldsymbol{K}_c = \left[egin{array}{cc} oldsymbol{K}_{1c} & oldsymbol{K}_{2c} \ oldsymbol{K}_{3c} & oldsymbol{K}_{4c} \end{array}
ight].$$

The LSS model $(\overline{A}, \overline{b}, \overline{c}, d)_{m,n}$ satisfying (12) and (13) simultaneously is known as the *optimal realization*.

If a coordinate transformation $\overline{\boldsymbol{x}}(i,j) = \boldsymbol{T}^{-1}\boldsymbol{x}(i,j)$ with $\boldsymbol{T} = \boldsymbol{T}_1 \oplus \boldsymbol{T}_4$ is applied to the LSS model (2), then the 2-D filter with EF can be characterized by

$$\tilde{\boldsymbol{x}}_{11}(i,j) = \overline{\boldsymbol{A}} \boldsymbol{Q}[\tilde{\boldsymbol{x}}(i,j)] + \overline{\boldsymbol{b}} u(i,j) + \boldsymbol{D} \boldsymbol{e}(i,j)$$

$$\tilde{\boldsymbol{y}}(i,j) = \overline{\boldsymbol{c}} \boldsymbol{Q}[\tilde{\boldsymbol{x}}(i,j)] + du(i,j).$$
(14)

This corresponds to (2) in the original realization. In this case, the noise gain $I(\mathbf{D}, \mathbf{T})$ can be expressed as a function of matrices \mathbf{D} and $\mathbf{T} = \mathbf{T}_1 \oplus \mathbf{T}_4$ in the form

$$I(\boldsymbol{D}, \boldsymbol{T}) = \operatorname{tr}[\overline{\boldsymbol{W}}_D] \tag{15}$$

where

$$\overline{\boldsymbol{W}}_D = (\overline{\boldsymbol{A}} - \boldsymbol{D})^T \overline{\boldsymbol{W}}_o (\overline{\boldsymbol{A}} - \boldsymbol{D}) + \overline{\boldsymbol{c}}^T \overline{\boldsymbol{c}}.$$

The problem of RN minimization is to obtain matrices D and $T = T_1 \oplus T_4$ which minimize (15) subject to the scaling constraints in (12).

B. Problem Relaxation and Conversion

In order to reduce solution sensitivity, the objective function in (15) is modified to

$$J(\mathbf{D}, \mathbf{T}) = \operatorname{tr}[(1 - \mu)\overline{\mathbf{W}}_D + \mu \overline{\mathbf{W}}_o]$$
 (16)

where $0 \le \mu \le 1$ is a scalar that weights the importance of reducing $\operatorname{tr}[\overline{\boldsymbol{W}}_o]$ relative to reducing $\operatorname{tr}[\overline{\boldsymbol{W}}_D]$. Defining

$$\hat{T} = \hat{T}_1 \oplus \hat{T}_4 = (T_1 \oplus T_4)^T (K_{1c} \oplus K_{4c})^{-\frac{1}{2}}$$
 (17)

it follows that

$$\overline{K}_{c} = \hat{T}^{-T} \begin{bmatrix} I_{m} & K_{1c}^{-\frac{1}{2}} K_{2c} K_{4c}^{-\frac{1}{2}} \\ K_{4c}^{-\frac{1}{2}} K_{3c} K_{1c}^{-\frac{1}{2}} & I_{n} \end{bmatrix} \hat{T}^{-1}.$$
(18)

This reduces the scaling constraints in (12) to

$$(\hat{T}_1^{-T}\hat{T}_1^{-1})_{ii} = 1, \qquad i = 1, 2, \dots, m$$

 $(\hat{T}_4^{-T}\hat{T}_4^{-1})_{kk} = 1, \qquad k = 1, 2, \dots, n.$ (19)

The constraints in (19) simply state that each column in matrices $\hat{T_1}^{-1}$ and $\hat{T_4}^{-1}$ must be a unity vector. These are satisfied if $\hat{T_1}^{-1}$ and $\hat{T_4}^{-1}$ assume the forms

$$\hat{T}_{1}^{-1} = \left[\frac{t_{11}}{||t_{11}||}, \frac{t_{12}}{||t_{12}||}, \cdots, \frac{t_{1m}}{||t_{1m}||} \right]$$

$$\hat{T}_{4}^{-1} = \left[\frac{t_{41}}{||t_{41}||}, \frac{t_{42}}{||t_{42}||}, \cdots, \frac{t_{4n}}{||t_{4n}||} \right]$$
(20)

where \mathbf{t}_{1i} for $i=1,2,\cdots,m$ and \mathbf{t}_{4j} for $j=1,2,\cdots,n$ are $m\times 1$ and $n\times 1$ real vectors, respectively. In such a case, matrix $\overline{\mathbf{W}}_D$ in (15) can be written as

$$\overline{\boldsymbol{W}}_{D} = \hat{\boldsymbol{T}} \left[(\hat{\boldsymbol{A}} - \hat{\boldsymbol{T}}^{T} \boldsymbol{D} \hat{\boldsymbol{T}}^{-T})^{T} \hat{\boldsymbol{W}}_{o} (\hat{\boldsymbol{A}} - \hat{\boldsymbol{T}}^{T} \boldsymbol{D} \hat{\boldsymbol{T}}^{-T}) + \hat{\boldsymbol{C}} \right] \hat{\boldsymbol{T}}^{T}$$
(21)

where $\hat{\boldsymbol{T}} = \hat{\boldsymbol{T}}_1 \oplus \hat{\boldsymbol{T}}_4$ and

$$egin{aligned} \hat{oldsymbol{A}} &= \left(oldsymbol{K}_{1c} \oplus oldsymbol{K}_{4c}
ight)^{-rac{1}{2}} oldsymbol{A} \left(oldsymbol{K}_{1c} \oplus oldsymbol{K}_{4c}
ight)^{rac{1}{2}} \ \hat{oldsymbol{C}} &= \left(oldsymbol{K}_{1c} \oplus oldsymbol{K}_{4c}
ight)^{rac{1}{2}} oldsymbol{C}^T oldsymbol{c} \left(oldsymbol{K}_{1c} \oplus oldsymbol{K}_{4c}
ight)^{rac{1}{2}} \ \hat{oldsymbol{W}}_{o} &= \left(oldsymbol{K}_{1c} \oplus oldsymbol{K}_{4c}
ight)^{rac{1}{2}} oldsymbol{W}_{o} \left(oldsymbol{K}_{1c} \oplus oldsymbol{K}_{4c}
ight)^{rac{1}{2}}. \end{aligned}$$

Moreover, the objective function in (16) becomes

$$J(\boldsymbol{D}, \hat{\boldsymbol{T}}) = (1 - \mu) \operatorname{tr}[\hat{\boldsymbol{T}} (\hat{\boldsymbol{A}} - \hat{\boldsymbol{T}}^T \boldsymbol{D} \hat{\boldsymbol{T}}^{-T})^T \cdot \boldsymbol{W}_o(\hat{\boldsymbol{A}} - \hat{\boldsymbol{T}}^T \boldsymbol{D} \hat{\boldsymbol{T}}^{-T}) \hat{\boldsymbol{T}}^T] + (1 - \mu) \operatorname{tr}[\hat{\boldsymbol{T}} \hat{\boldsymbol{C}} \hat{\boldsymbol{T}}^T] + \mu \operatorname{tr}[\hat{\boldsymbol{T}} \hat{\boldsymbol{W}}_o \hat{\boldsymbol{T}}^T].$$
(22)

Therefore, the problem of obtaining matrices D and $T = T_1 \oplus T_4$ that minimize (16) subject to the scaling constraints in (12) can be converted into an unconstrained optimization problem of obtaining matrices D and $\hat{T} = \hat{T}_1 \oplus \hat{T}_4$ that minimize (22).

C. Optimization Method

Let x be the column vector that collects the variables in matrices D and $\hat{T} = \hat{T}_1 \oplus \hat{T}_4$. Then, $J(D, \hat{T})$ is a function of x, denoted by J(x). The algorithm starts with a trivial initial point x_0 obtained from an initial assignment $D = \hat{T} = I_{m+n}$. In the kth iteration, a quasi-Newton algorithm updates the most recent point x_k to point x_{k+1} as

$$\boldsymbol{x}_{k+1} = \boldsymbol{x}_k + \alpha_k \boldsymbol{d}_k \tag{23}$$

where [9]

$$d_k = -S_k \nabla J(x_k), \quad \alpha_k = arg \min_{\alpha} J(x_k + \alpha d_k)$$

$$oldsymbol{S}_{k+1} = oldsymbol{S}_k + \left(1 + rac{oldsymbol{\gamma}_k^T oldsymbol{S}_k oldsymbol{\gamma}_k}{oldsymbol{\gamma}_k^T oldsymbol{\delta}_k}
ight) rac{oldsymbol{\delta}_k oldsymbol{\delta}_k^T}{oldsymbol{\gamma}_k^T oldsymbol{\delta}_k} - rac{oldsymbol{\delta}_k oldsymbol{\gamma}_k^T oldsymbol{S}_k + oldsymbol{S}_k oldsymbol{\gamma}_k}{oldsymbol{\gamma}_k^T oldsymbol{\delta}_k} oldsymbol{\delta}_k^T oldsymbol{\delta}_k + oldsymbol{\delta}_k oldsymbol{\delta}_k oldsymbol{\delta}_k^T oldsymbol{\delta}_$$

$$S_0 = I$$
, $\delta_k = x_{k+1} - x_k$, $\gamma_k = \nabla J(x_{k+1}) - \nabla J(x_k)$.

Here, $\nabla J(\boldsymbol{x})$ is the gradients of $J(\boldsymbol{x})$ with respect to \boldsymbol{x} , and \boldsymbol{S}_k is a positive-definite approximation of the inverse Hessian matrix of $J(\boldsymbol{x})$. This iteration process continues until

$$|J(\boldsymbol{x}_{k+1}) - J(\boldsymbol{x}_k)| < \varepsilon \tag{24}$$

where $\varepsilon > 0$ is a prescribed tolerance. If the iteration is terminated at step k, \boldsymbol{x}_k is viewed as a solution point. Case 1: \boldsymbol{D} is a general matrix

From (22), the optimal choice of \mathbf{D} is given by

$$\boldsymbol{D} = \hat{\boldsymbol{T}}^{-T} \hat{\boldsymbol{A}} \hat{\boldsymbol{T}}^{T} \tag{25}$$

which leads to

$$J(\hat{\boldsymbol{T}}^{-T}\hat{\boldsymbol{A}}\hat{\boldsymbol{T}}^{T},\hat{\boldsymbol{T}}) = \operatorname{tr}[\hat{\boldsymbol{T}}\{(1-\mu)\hat{\boldsymbol{C}} + \mu\hat{\boldsymbol{W}}_{o}\}\hat{\boldsymbol{T}}^{T}]. \quad (26)$$

Then, the elements in vector \boldsymbol{x} consist of $\hat{\boldsymbol{T}} = \hat{\boldsymbol{T}}_1 \oplus \hat{\boldsymbol{T}}_4$ and the gradients of $J(\boldsymbol{x})$ are found to be

$$\frac{\partial J(\boldsymbol{x})}{\partial t_{ij}} = \lim_{\Delta \to \infty} \frac{J(\hat{\boldsymbol{T}}_{ij}) - J(\hat{\boldsymbol{T}})}{\Delta}
= 2\boldsymbol{e}_{j}^{T} \hat{\boldsymbol{T}} \left[(1 - \mu)\hat{\boldsymbol{C}} + \mu \hat{\boldsymbol{W}}_{o} \right] \hat{\boldsymbol{T}}^{T} \hat{\boldsymbol{T}} \boldsymbol{g}_{ij}$$
(27)

$$(1 \le i, j \le m)$$
 or $(m+1 \le i, j \le m+n)$.

where \hat{T}_{ij} is the matrix obtained from \hat{T} with a perturbed (i, j)th component, and is given by [10]

$$\hat{m{T}}_{ij} = \hat{m{T}} + rac{\Delta \hat{m{T}} m{g}_{ij} m{e}_{j}^T \hat{m{T}}}{1 - \Delta m{e}_{i}^T \hat{m{T}} m{g}_{ii}}$$

and g_{ij} is computed using

$$m{g}_{ij} = \partial \left\{ rac{m{t}_j}{||m{t}_j||}
ight\} / \partial t_{ij} = rac{1}{||m{t}_j||^3} (t_{ij}m{t}_j - ||m{t}_j||^2m{e}_i).$$

Case 2: **D** is a block-diagonal matrix

$$\boldsymbol{D} = \boldsymbol{D}_1 \oplus \boldsymbol{D}_4 \tag{28}$$

where D_1 and D_4 are $m \times m$ and $n \times n$ matrices, respectively. The gradients of J(x) can be derived as

$$\frac{\partial J(\boldsymbol{x})}{\partial t_{ij}} = 2\beta_1 + (1 - \mu)(\beta_2 - \beta_3)$$

$$\frac{\partial J(\boldsymbol{x})}{\partial d_{ij}} = 2\boldsymbol{e}_j^T (1 - \mu)\hat{\boldsymbol{T}} \,\hat{\boldsymbol{W}}_o(\hat{\boldsymbol{T}}^T \boldsymbol{D} - \hat{\boldsymbol{A}}\hat{\boldsymbol{T}}^T)\boldsymbol{e}_i$$
(29)

where

$$\beta_1 = \boldsymbol{e}_j^T \hat{\boldsymbol{T}} [(1 - \mu)(\hat{\boldsymbol{A}}^T \hat{\boldsymbol{W}}_o \hat{\boldsymbol{A}} + \hat{\boldsymbol{C}}) + \mu \hat{\boldsymbol{W}}_o] \hat{\boldsymbol{T}}^T \hat{\boldsymbol{T}} \boldsymbol{g}_{ij}$$

$$\beta_2 = \boldsymbol{e}_j^T \hat{\boldsymbol{T}} \hat{\boldsymbol{W}}_o \hat{\boldsymbol{T}}^T \hat{\boldsymbol{T}} \boldsymbol{D} \boldsymbol{D}^T \hat{\boldsymbol{T}} \boldsymbol{g}_{ij}$$

$$\beta_3 = \boldsymbol{e}_i^T \hat{\boldsymbol{T}} (\hat{\boldsymbol{A}}^T \hat{\boldsymbol{W}}_o \hat{\boldsymbol{T}}^T \boldsymbol{D} + \hat{\boldsymbol{W}}_o \hat{\boldsymbol{A}} \hat{\boldsymbol{T}}^T \boldsymbol{D}^T) \boldsymbol{g}_{ij}$$

with g_{ij} defined in (27). Here, $d_{ij} \in \mathbf{D}_1 \oplus \mathbf{D}_4$ such that $d_{ij} \in \mathbf{D}_1$ for $(1,1) \leq (i,j) \leq (m,m)$ and $d_{ij} \in \mathbf{D}_4$ for $(m+1,m+1) \leq (i,j) \leq (m+n,m+n)$. Case 3: \mathbf{D} is a diagonal matrix

$$D = diag\{d_{11}, d_{22}, \cdots, d_{m+n, m+n}\}$$
 (30)

which leads to

$$\frac{\partial J(\boldsymbol{x})}{\partial d_{ii}} = 2\boldsymbol{e}_i^T (1-\mu)\hat{\boldsymbol{T}} \,\hat{\boldsymbol{W}}_o(\hat{\boldsymbol{T}}^T \boldsymbol{D} - \hat{\boldsymbol{A}}\hat{\boldsymbol{T}}^T) \boldsymbol{e}_i \quad (31)$$

where $1 \leq i \leq m + n$. In this case, $\partial J(\mathbf{x})/\partial t_{ij}$ is the same as in (29).

Case 4: $\mathbf{D}_1 = \alpha \mathbf{I}_m$ and $\mathbf{D}_4 = \beta \mathbf{I}_n$ with scalars α , β The gradients of $J(\mathbf{x})$ can be calculated using

$$\frac{\partial J(\boldsymbol{x})}{\partial \alpha} = 2\boldsymbol{e}_{1}^{T}(1-\mu)\hat{\boldsymbol{T}}\,\hat{\boldsymbol{W}}_{o}(\hat{\boldsymbol{T}}^{T}\boldsymbol{D} - \hat{\boldsymbol{A}}\hat{\boldsymbol{T}}^{T})\boldsymbol{e}_{1}$$

$$\frac{\partial J(\boldsymbol{x})}{\partial \beta} = 2\boldsymbol{e}_{m+1}^{T}(1-\mu)\hat{\boldsymbol{T}}\,\hat{\boldsymbol{W}}_{o}(\hat{\boldsymbol{T}}^{T}\boldsymbol{D} - \hat{\boldsymbol{A}}\hat{\boldsymbol{T}}^{T})\boldsymbol{e}_{m+1}$$
(32)

and $\partial J(\mathbf{x})/\partial t_{ij}$ is computed using (29).

IV. CONCLUSION

The joint optimization of a error feedback matrix and a coordinate-transformation matrix in 2-D state-space digital filters for roundoff noise minimization subject to L_2 -norm dynamic-range scaling constraints has been investigated. It has been shown that the problem at

hand can be converted into an unconstrained optimization problem by using linear algebraic techniques. An efficient quasi-Newton algorithm has been employed to solve the unconstrained optimization problem iteratively. It has been clarified that the proposed technique can be applied to the cases where the error feedback matrix is a scalar, diagonal, block-diagonal, or general matrix. Our computer simulation results have demonstrated the effectiveness of the proposed technique compared with the existing method.

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