

Chapter 4

THE Z TRANSFORM

4.1 Introduction 4.2 Definition

4.3 Convergence Properties 4.4 The Z Transform
as a Laurent Series 4.5 Inverse Z Transform
4.6 Theorems and Properties 4.7 Elementary
Discrete-Time Signals

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July 9, 2018

- The Fourier series and Fourier transform can be used to obtain spectral representations for periodic and nonperiodic *continuous-time signals*, respectively (see Chap. 2).

Analogous spectral representations can be obtained for discrete-time signals by using the z transform.

- The Fourier series and Fourier transform can be used to obtain spectral representations for periodic and nonperiodic *continuous-time signals*, respectively (see Chap. 2).

Analogous spectral representations can be obtained for discrete-time signals by using the z transform.

- The Fourier transform will convert a real continuous-time signal into a function of complex variable $j\omega$.

Similarly, the z transform will convert a real *discrete-time signal* into a function of complex variable z .

- The z transform, like the Fourier transform, comes along with an inverse transform, namely, the inverse z transform.

Consequently, a discrete-time signal can be readily recovered from its z transform.

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Consequently, a discrete-time signal can be readily recovered from its z transform.

- The availability of an inverse makes the z transform very useful for the representation of digital filters and discrete-time systems in general.

- The most basic representation of discrete-time systems is in terms of difference equations (see Chap. 4) but through the use of the z transform, difference equations can be reduced to algebraic equations which are much easier to handle.

Objectives

- Definition of Z Transform
- Convergence Properties
- The Z Transform as a Laurent series
- Inverse Z Transform
- Theorems and Properties
- Elementary Functions
- Examples

The Z Transform

- Consider a bounded discrete-time signal $x(nT)$ that satisfies the conditions

$$(i) \quad x(nT) = 0 \quad \text{for } n < -N_1$$

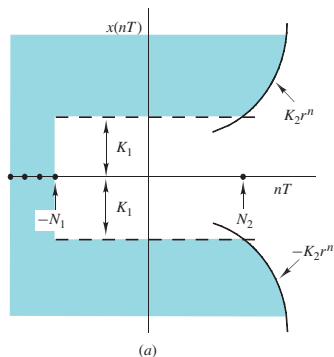
$$(ii) \quad |x(nT)| \leq K_1 \quad \text{for } -N_1 \leq n < N_2$$

$$(iii) \quad |x(nT)| \leq K_2 r^n \quad \text{for } n \geq N_2$$

where N_1 and N_2 are positive integers and r is a positive constant.

...

- (i) $x(nT) = 0$ for $n < -N_1$
- (ii) $|x(nT)| \leq K_1$ for $-N_1 \leq n < N_2$
- (iii) $|x(nT)| \leq K_2 r^n$ for $n \geq N_2$



- The z transform of a discrete-time signal $x(nT)$ is defined as

$$X(z) = \sum_{n=-\infty}^{\infty} x(nT)z^{-n}$$

for all z for which $X(z)$ converges.

- Although the z transform of a signal $x(nT)$ is an infinite series, in practice it can be represented in terms of a rational function as

$$\begin{aligned} X(z) &= \sum_{n=-\infty}^{\infty} x(nT)z^{-n} \\ &= \frac{N(z)}{D(z)} = \frac{\sum_{i=0}^M a_i z^{M-i}}{z^N + \sum_{i=1}^N b_i z^{N-i}} = H_0 \frac{\prod_{i=1}^M (z - z_i)}{\prod_{i=1}^N (z - p_i)} \end{aligned}$$

where z_i and p_i are the zeros and poles of the z transform and H_0 is a multiplier constant.

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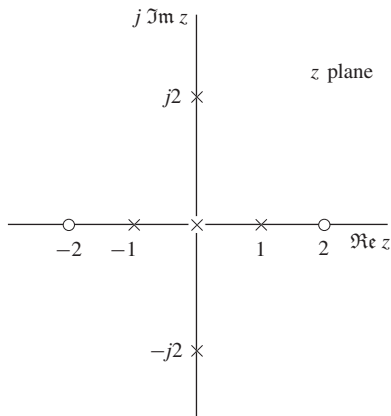
where z_i and p_i are the zeros and poles of the z transform and H_0 is a multiplier constant.

- In effect, z transforms can be represented by *zero-pole plots*.

Example

The following z transform has the zero-pole plot shown.

$$X(z) = \frac{(z^2 - 4)}{z(z^2 - 1)(z^2 + 4)} = \frac{(z - 2)(z + 2)}{z(z - 1)(z + 1)(z - j2)(z + j2)}$$



Theorem 3.1 Absolute Convergence

If

- (i) $x(nT) = 0$ for $n < -N_1$
- (ii) $|x(nT)| \leq K_1$ for $-N_1 \leq n < N_2$
- (iii) $|x(nT)| \leq K_2 r^n$ for $n \geq N_2$

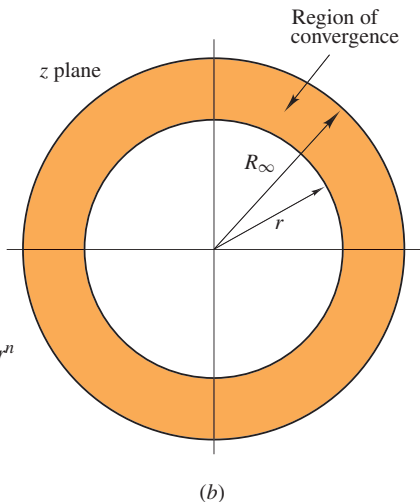
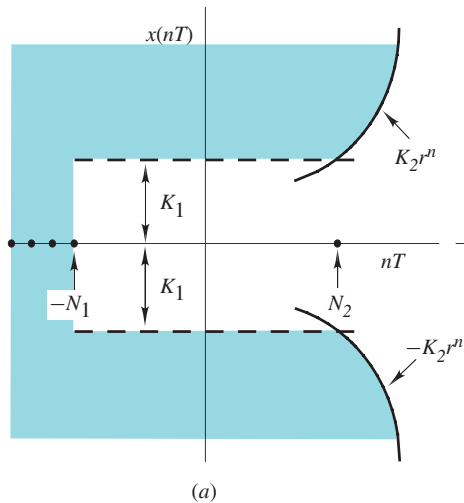
where N_1 and N_2 are positive constants and r is the smallest positive constant that will satisfy condition (iii), then the z transform of $x(nT)$, i.e.,

$$X(z) = \sum_{n=-\infty}^{\infty} x(nT)z^{-n}$$

exists and converges absolutely if and only if

$$r < |z| < R_{\infty} \quad \text{with} \quad R_{\infty} \rightarrow \infty$$

Absolute Convergence *Cont'd*



The proofs of the Absolute Convergence Theorem and the theorems that follow can be found in the textbook.

The Z Transform as a Laurent Series

- The Laurent series of a function $X(z)$ about point $z = a$ assumes the form

$$X(z) = \sum_{n=-\infty}^{\infty} a_n(z - a)^{-n}$$

(see Appendix.)

The Z Transform as a Laurent Series

- The Laurent series of a function $X(z)$ about point $z = a$ assumes the form

$$X(z) = \sum_{n=-\infty}^{\infty} a_n(z - a)^{-n}$$

(see Appendix.)

- The z transform is given by

$$X(z) = \sum_{n=-\infty}^{\infty} x(nT)z^{-n}$$

If we compare the above two series for $X(z)$, we conclude that the z transform is a Laurent series of $X(z)$ about the origin, i.e., $a = 0$, with

$$a_n = x(nT)$$

The Z Transform as a Laurent Series *Cont'd*

- Since the z transform is a specific Laurent series, it follows that *it inherits all the properties* of the Laurent series, which are stated in the Laurent theorem as detailed in the slides that follow.

Laurent Theorem

- (a) If $F(z)$ is an analytic and single-valued function on two concentric circles C_1 and C_2 with center a and in the annulus between them, then it can be represented by the Laurent series

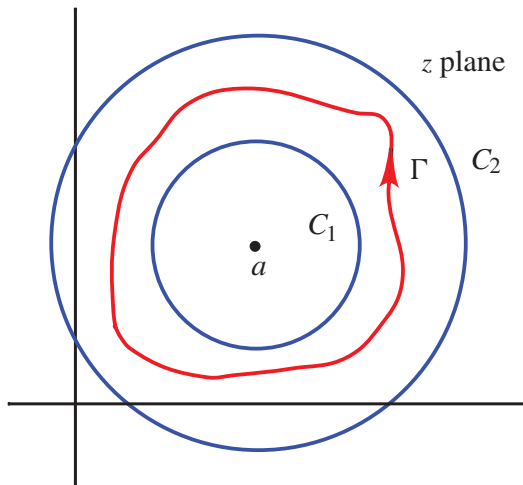
$$F(z) = \sum_{n=-\infty}^{\infty} a_n(z-a)^{-n}$$

where

$$a_n = \frac{1}{2\pi j} \oint_{\Gamma} F(z)(z-a)^{n-1} dz$$

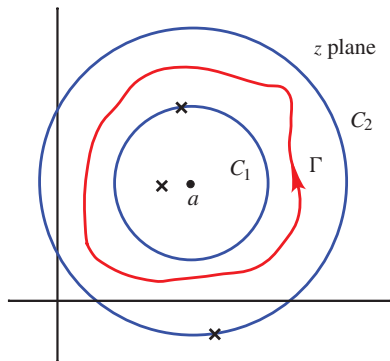
The contour of integration Γ is a closed contour in the counterclockwise sense lying in the annulus between circles C_1 and C_2 and encircling the inner circle.

Laurent Theorem *Cont'd*



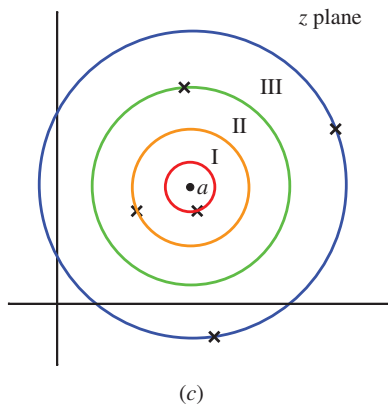
(a)

- (b) The Laurent series converges and represents $F(z)$ in the open annulus obtained by continuously increasing the radius of C_2 and decreasing the radius of C_1 until each of C_1 and C_2 reaches a point where $F(z)$ is singular.

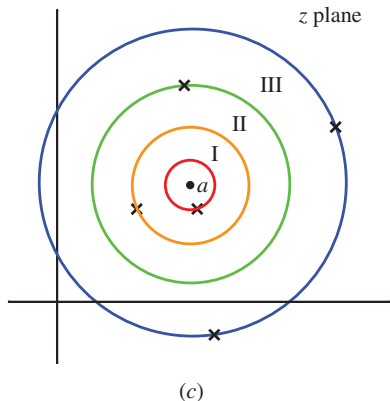


(b)

- (c) A function $F(z)$ can have several, possibly many, annuli of convergence about a given point $z = a$ and for each one a Laurent series can be obtained.

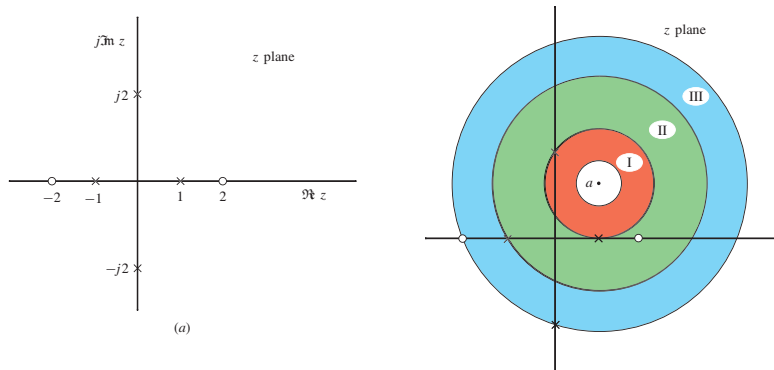


- (d) The Laurent series for a given annulus of convergence is unique.



Example

The function represented by the zero-pole plot at the left has three unique Laurent series as shown at the right.



- The absolute-convergence theorem states that the z transform, $X(z)$, of a discrete-time signal $x(nT)$ satisfying the conditions

$$(i) \quad x(nT) = 0 \quad \text{for } n < -N_1$$

$$(ii) \quad |x(nT)| \leq K_1 \quad \text{for } -N_1 \leq n < N_2$$

$$(iii) \quad |x(nT)| \leq K_2 r^n \quad \text{for } n \geq N_2$$

exists and converges absolutely if and only if

$$r < |z| < R \quad \text{with } R \rightarrow \infty$$

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- One of these series converges in the outer annulus (i.e., the largest one) which is defined as

$$R_0 < |z| < R \quad \text{with} \quad R \rightarrow \infty$$

where R_0 is the radius of a circle passing through the most distant pole of $X(z)$ from the origin.

Summarizing:

- From the absolute convergence theorem, the z transform converges in the annulus

$$r < |z| < R \quad \text{with} \quad R \rightarrow \infty$$

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- From the absolute convergence theorem, the z transform converges in the annulus

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$$R_0 < |z| < R \quad \text{with } R \rightarrow \infty$$

- Therefore, *the z transform of $x(nT)$ is the unique Laurent series that converges in the outer annulus* and, furthermore, $r = R_0$.

- We conclude that signal $x(nT)$ can be obtained from its z transform $X(z)$ by finding the coefficients of the Laurent series of $X(z)$ that converges in the outer annulus.

- We conclude that signal $x(nT)$ can be obtained from its z transform $X(z)$ by finding the coefficients of the Laurent series of $X(z)$ that converges in the outer annulus.
- From the Laurent theorem, we have

$$x(nT) = \frac{1}{2\pi j} \oint_{\Gamma} X(z) z^{n-1} dz$$

where contour Γ encloses all the poles of $X(z)z^{n-1}$.

- We conclude that signal $x(nT)$ can be obtained from its z transform $X(z)$ by finding the coefficients of the Laurent series of $X(z)$ that converges in the outer annulus.
- From the Laurent theorem, we have

$$x(nT) = \frac{1}{2\pi j} \oint_{\Gamma} X(z) z^{n-1} dz$$

where contour Γ encloses all the poles of $X(z)z^{n-1}$.

- In DSP, this contour integral is said to be the *inverse z transform* of $X(z)$.

- Like the Fourier transform and its inverse, the z transform and its inverse are often represented in terms of operator notation as

$$X(z) = \mathcal{Z}x(nT) \quad \text{and} \quad x(nT) = \mathcal{Z}^{-1}X(z)$$

respectively.

Z Transform Theorems

- The general properties of the z transform can be described in terms of a small number of theorems, as detailed in the slides that follow.

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- In these theorems

$$\mathcal{Z}_{x(nT)} = X(z) \quad \mathcal{Z}_{x_1(nT)} = X_1(z) \quad \mathcal{Z}_{x_2(nT)} = X_2(z)$$

and a , b , w , and K represent constants which may be complex.

Theorem 3.3 Linearity

- The z transform of a linear combination of discrete-time signals is given by

$$\mathcal{Z}[ax_1(nT) + bx_2(nT)] = aX_1(z) + bX_2(z)$$

Theorem 3.3 Linearity

- The z transform of a linear combination of discrete-time signals is given by

$$\mathcal{Z}[ax_1(nT) + bx_2(nT)] = aX_1(z) + bX_2(z)$$

- Similarly, the inverse z transform of a linear combination of z transforms is given by

$$\mathcal{Z}^{-1}[aX_1(z) + bX_2(z)] = ax_1(nT) + bx_2(nT)$$

Theorem 3.4 Time Shifting

- For any positive or negative integer m ,

$$\mathcal{Z}x(nT + mT) = z^m X(z)$$

In effect, multiplying the z transform of a signal by a negative or positive power of z will cause the signal to be *delayed or advanced* by mT s.

Theorem 3.5 Complex Scale Change

- For an arbitrary real or complex constant w

$$\mathcal{Z}[w^{-n}x(nT)] = X(wz)$$

Evidently, multiplying a discrete-time signal by w^{-n} is *equivalent to replacing z by wz* in its z transform.

Similarly, multiplying a discrete-time signal by v^n is *equivalent to replacing z by z/v* in its z transform.

Theorem 3.6 Complex Differentiation

- The z transform of an arbitrary signal $nT_1x(nT)$ is given by

$$\mathcal{Z}[nT_1x(nT)] = -T_1z \frac{dX(z)}{dz}$$

Complex differentiation provides a simple way of obtaining the z transform of a discrete-time signal that can be expressed as a product $nT_1x(nT)$.

Theorem 3.7 Real Convolution

- The z transform of the real convolution summation of two signals $x_1(kT)$ and $x_2(nT)$ is given by

$$\begin{aligned} \mathcal{Z} \sum_{k=-\infty}^{\infty} x_1(kT)x_2(nT - kT) &= \mathcal{Z} \sum_{k=-\infty}^{\infty} x_1(nT - kT)x_2(kT) \\ &= X_1(z)X_2(z) \end{aligned}$$

The real convolution summation is used frequently for the representation of digital filters and discrete-time systems (see Chap. 4).

Theorem 3.8 Initial-Value Theorem

- The initial value of a signal $x(nT)$ represented by a z transform of the form

$$X(z) = \frac{N(z)}{D(z)} = \frac{\sum_{i=0}^M a_i z^{M-i}}{\sum_{i=0}^N b_i z^{N-i}}$$

occurs at

$$KT = (N - M)T$$

and its value at $nT = KT$ is given by

$$x(KT) = \lim_{z \rightarrow \infty} [z^K X(z)]$$

...

$$X(z) = \frac{N(z)}{D(z)} = \frac{\sum_{i=0}^M a_i z^{M-i}}{\sum_{i=0}^N b_i z^{N-i}}$$

- Corollary: If the degree of the numerator polynomial, $N(z)$, in a z transform is equal to or less than the degree of the denominator polynomial $D(z)$, then we have

$$x(nT) = 0 \quad \text{for } n < 0$$

i.e., the signal is right-sided.

Theorem 3.9 Final-Value Theorem

- The value of $x(nT)$ as $n \rightarrow \infty$ is given by

$$x(\infty) = \lim_{z \rightarrow 1} [(z - 1)X(z)]$$

The final-value theorem can be used to determine the steady-state response of a discrete-time system.

Theorem 3.10 Complex Convolution

- If the z transforms of two discrete-time signals $x_1(nT)$ and $x_2(nT)$ are available, then the z transform of their product, $X_3(z)$, can be obtained as

$$\begin{aligned} X_3(z) = \mathcal{Z}[x_1(nT)x_2(nT)] &= \frac{1}{2\pi j} \oint_{\Gamma_1} X_1(v)X_2\left(\frac{z}{v}\right)v^{-1}dv \\ &= \frac{1}{2\pi j} \oint_{\Gamma_2} X_1\left(\frac{z}{v}\right)X_2(v)v^{-1}dv \end{aligned}$$

where Γ_1 (or Γ_2) is a contour in the common region of convergence of $X_1(v)$ and $X_2(z/v)$ (or $X_1(z/v)$ and $X_2(v)$).

Theorem 3.10 Complex Convolution *Cont'd*

- The complex convolution theorem can be used to obtain the z transform of a product of discrete-time signals whose z transforms are available.

Theorem 3.10 Complex Convolution *Cont'd*

- The complex convolution theorem can be used to obtain the z transform of a product of discrete-time signals whose z transforms are available.
- It is also the basis of the window method for the design of nonrecursive digital filters (see Chap. 9).

Theorem 3.11 Parseval's Discrete-Time Formula

- If $X(z)$ is the z transform of a discrete-time signal $x(nT)$, then

$$\sum_{n=-\infty}^{\infty} |x(nT)|^2 = \frac{1}{\omega_s} \int_0^{\omega_s} |X(e^{j\omega T})|^2 d\omega$$

where $\omega_s = 2\pi/T$.

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where $\omega_s = 2\pi/T$.

- Parseval's formula is often used to solve a problem known as *scaling* which is associated with the design of recursive digital filters in hardware form (see Chap. 14).

Theorem 3.11 Parseval's Discrete-Time Formula *Cont'd*

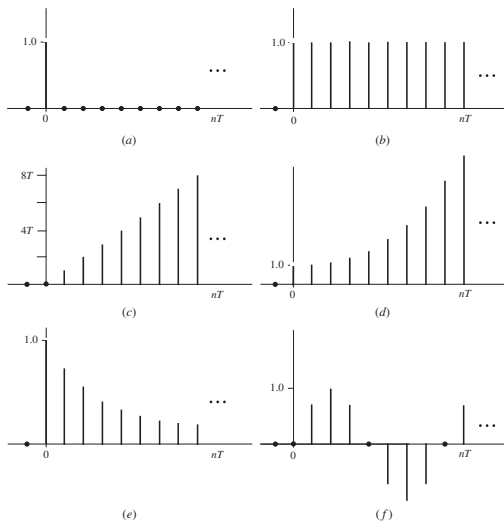
- If T is normalized to 1 s, Parseval's formula simplifies to:

$$\sum_{n=-\infty}^{\infty} |x(nT)|^2 = \frac{1}{2\pi} \int_0^{2\pi} |X(e^{j\omega T})|^2 d\omega$$

Elementary Discrete-Time Signals

Function	Definition
Unit impulse	$\delta(nT) = \begin{cases} 1 & \text{for } n = 0 \\ 0 & \text{for } n \neq 0 \end{cases}$
Unit step	$u(nT) = \begin{cases} 1 & \text{for } n \geq 0 \\ 0 & \text{for } n < 0 \end{cases}$
Unit ramp	$r(nT) = \begin{cases} nT & \text{for } n \geq 0 \\ 0 & \text{for } n < 0 \end{cases}$
Exponential	$u(nT)e^{\alpha nT}, (\alpha > 0)$
Exponential	$u(nT)e^{\alpha nT}, (\alpha < 0)$
Sinusoid	$u(nT) \sin \omega nT$

Elementary Discrete-Time Signals *Cont'd*



(a) Unit impulse, (b) unit step, (c) unit ramp, (d) increasing exponential (e) decreasing exponential, (f) sinusoid.

Example

Find the z transforms of the following signals:

- (a) unit-impulse $\delta(nT)$
- (b) unit-step $u(nT)$
- (c) delayed unit-step $u(nT - kT)K$
- (d) signal $u(nT)Kw^n$
- (e) exponential signal $u(nT)e^{-\alpha nT}$
- (f) unit-ramp $r(nT)$
- (g) sinusoidal signal $u(nT)\sin \omega nT$

Solutions

(a) From the definitions of the z transform and $\delta(nT)$, we have

$$\mathcal{Z}\delta(nT) = \delta(0) + \delta(T)z^{-1} + \delta(2T)z^{-2} + \dots = 1 \quad \blacksquare$$

Solutions

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$$\mathcal{Z}\delta(nT) = \delta(0) + \delta(T)z^{-1} + \delta(2T)z^{-2} + \dots = 1 \quad \blacksquare$$

(b) As in part (a)

$$\begin{aligned}\mathcal{Z}u(nT) &= u(0) + u(T)z^{-1} + u(2T)z^{-2} + \dots \\ &= 1 + z^{-1} + z^{-2} + \dots = (1 - z^{-1})^{-1} \\ &= \frac{z}{z - 1} \quad \blacksquare\end{aligned}$$

Solutions

(a) From the definitions of the z transform and $\delta(nT)$, we have

$$\mathcal{Z}\delta(nT) = \delta(0) + \delta(T)z^{-1} + \delta(2T)z^{-2} + \dots = 1 \quad \blacksquare$$

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(c) From the time-shifting theorem (Theorem 3.4) and part (b), we have

$$\mathcal{Z}[u(nT - kT)K] = Kz^{-k}\mathcal{Z}u(nT) = \frac{Kz^{-(k-1)}}{z - 1} \quad \blacksquare$$

Example *Cont'd*

- (d) From the complex-scale-change theorem (Theorem 3.5) and part (b), we get

$$\begin{aligned}\mathcal{Z}[u(nT)Kw^n] &= K\mathcal{Z}\left[\left(\frac{1}{w}\right)^{-n}u(nT)\right] \\ &= K\mathcal{Z}u(nT)|_{z \rightarrow z/w} = \frac{Kz}{z-w} \quad \blacksquare\end{aligned}$$

- (d) From the complex-scale-change theorem (Theorem 3.5) and part (b), we get

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- (e) By letting $K = 1$ and $w = e^{-\alpha T}$ in part (d), we obtain

$$\mathcal{Z}[u(nT)e^{-\alpha nT}] = \frac{z}{z - e^{-\alpha T}} \quad \blacksquare$$

- (f) From the complex-differentiation theorem (Theorem 3.6) and part (b), we have

$$\begin{aligned}\mathcal{Z}r(nT) &= \mathcal{Z}[nTu(nT)] = -Tz \frac{d}{dz} [\mathcal{Z}u(nT)] \\ &= -Tz \frac{d}{dz} \left[\frac{z}{(z-1)} \right] = \frac{Tz}{(z-1)^2} \quad \blacksquare\end{aligned}$$

(g) From part (e), we deduce

$$\begin{aligned}\mathcal{Z}[u(nT) \sin \omega nT] &= \mathcal{Z}\left[\frac{u(nT)}{2j}(e^{j\omega nT} - e^{-j\omega nT})\right] \\ &= \frac{1}{2j}\mathcal{Z}[u(nT)e^{j\omega nT}] - \frac{1}{2j}\mathcal{Z}[u(nT)e^{-j\omega nT}] \\ &= \frac{1}{2j}\left(\frac{z}{z - e^{j\omega T}} - \frac{z}{z - e^{-j\omega T}}\right) \\ &= \frac{z \sin \omega T}{z^2 - 2z \cos \omega T + 1} \quad \blacksquare\end{aligned}$$

Standard Z Transforms

$x(nT)$	$X(z)$
$\delta(nT)$	1
$u(nT)$	$\frac{z}{z-1}$
$u(nT - kT)K$	$\frac{Kz^{-(k-1)}}{z-1}$
$u(nT)Kw^n$	$\frac{Kz}{z-w}$
$u(nT - kT)Kw^{n-1}$	$\frac{K(z/w)^{-(k-1)}}{z-w}$
$u(nT)e^{-\alpha nT}$	$\frac{z}{z - e^{-\alpha T}}$
$r(nT)$	$\frac{Tz}{(z-1)^2}$

Standard Z Transforms *Cont'd*

$x(nT)$	$X(z)$
$r(nT)e^{-\alpha nT}$	$\frac{Te^{-\alpha T} z}{(z - e^{-\alpha T})^2}$
$u(nT) \sin \omega nT$	$\frac{z \sin \omega T}{z^2 - 2z \cos \omega T + 1}$
$u(nT) \cos \omega nT$	$\frac{z(z - \cos \omega T)}{z^2 - 2z \cos \omega T + 1}$
$u(nT)e^{-\alpha nT} \sin \omega nT$	$\frac{ze^{-\alpha T} \sin \omega T}{z^2 - 2ze^{-\alpha T} \cos \omega T + e^{-2\alpha T}}$
$u(nT)e^{-\alpha nT} \cos \omega nT$	$\frac{z(z - e^{-\alpha T} \cos \omega T)}{z^2 - 2ze^{-\alpha T} \cos \omega T + e^{-2\alpha T}}$

*This slide concludes the presentation.
Thank you for your attention.*