# Chapter 3 THE Z TRANSFORM 3.1 Introduction 3.2 Definition 3.3 Convergence Properties 3.4 The Z Transform as a Laurent Series 3.5 Inverse Z Transform 3.6 Theorems and Properties 3.7 Elementary Discrete-Time Signals

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July 14, 2018

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#### Introduction

• The Fourier series and Fourier transform can be used to obtain spectral representations for periodic and nonperiodic *continuous-time signals*, respectively (see Chap. 2).

Analogous spectral representations can be obtained for discrete-time signals by using the z transform.

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#### Introduction

• The Fourier series and Fourier transform can be used to obtain spectral representations for periodic and nonperiodic *continuous-time signals*, respectively (see Chap. 2).

Analogous spectral representations can be obtained for discrete-time signals by using the z transform.

• The Fourier transform will convert a real continuous-time signal into a function of complex variable  $j\omega$ .

Similarly, the *z* transform will convert a real *discrete-time signal* into a function of complex variable *z*.

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#### Introduction Cont'd

• The *z* transform, like the Fourier transform, comes along with an inverse transform, namely, the inverse *z* transform.

Consequently, a discrete-time signal can be readily recovered from its z transform.

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#### Introduction Cont'd

• The *z* transform, like the Fourier transform, comes along with an inverse transform, namely, the inverse *z* transform.

Consequently, a discrete-time signal can be readily recovered from its z transform.

• The availability of an inverse makes the *z* transform very useful for the representation of digital filters and discrete-time systems in general.

#### Introduction Cont'd

• The most basic representation of discrete-time systems is in terms of difference equations (see Chap. 4) but through the use of the *z* transform, difference equations can be reduced to algebraic equations which are much easier to handle.

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# Objectives

- Definition of Z Transform
- Convergence Properties
- The Z Transform as a Laurent series
- Inverse Z Transform
- Theorems and Properties
- Elementary Functions
- Examples

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# The Z Transform

• Consider a bounded discrete-time signal x(nT) that satisfies the conditions

(i) 
$$x(nT) = 0$$
 for  $n < -N_1$   
(ii)  $|x(nT)| \le K_1$  for  $-N_1 \le n < N_2$   
(iii)  $|x(nT)| \le K_2 r^n$  for  $n \ge N_2$ 

where  $N_1$  and  $N_2$  are positive integers and r is a positive constant.

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(i) 
$$x(nT) = 0$$
 for  $n < -N_1$   
(ii)  $|x(nT)| \le K_1$  for  $-N_1 \le n < N_2$   
(iii)  $|x(nT)| \le K_2 r^n$  for  $n \ge N_2$ 



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• The z transform of a discrete-time signal x(nT) is defined as

$$X(z) = \sum_{n=-\infty}^{\infty} x(nT) z^{-n}$$

for all z for which X(z) converges.

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 Although the z transform of a signal x(nT) is an infinite series, in practice it can be represented in terms of a rational function as

$$X(z) = \sum_{n=-\infty}^{\infty} x(nT)z^{-n}$$
  
=  $\frac{N(z)}{D(z)} = \frac{\sum_{i=0}^{M} a_i z^{M-i}}{z^N + \sum_{i=1}^{N} b_i z^{N-i}} = H_0 \frac{\prod_{i=1}^{M} (z-z_i)}{\prod_{i=1}^{N} (z-p_i)}$ 

where  $z_i$  and  $p_i$  are the zeros and poles of the *z* transform and  $H_0$  is a multiplier constant.

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 Although the z transform of a signal x(nT) is an infinite series, in practice it can be represented in terms of a rational function as

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where  $z_i$  and  $p_i$  are the zeros and poles of the *z* transform and  $H_0$  is a multiplier constant.

• In effect, *z* transforms can be represented by *zero-pole plots*.

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# Example

The following z transform has the zero-pole plot shown.

$$X(z) = \frac{(z^2 - 4)}{z(z^2 - 1)(z^2 + 4)} = \frac{(z - 2)(z + 2)}{z(z - 1)(z + 1)(z - j2)(z + j2)}$$

# Theorem 3.1 Absolute Convergence

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(i) 
$$x(nT) = 0$$
 for  $n < -N_1$   
(ii)  $|x(nT)| \le K_1$  for  $-N_1 \le n < N_2$   
(iii)  $|x(nT)| \le K_2 r^n$  for  $n \ge N_2$ 

where  $N_1$  and  $N_2$  are positive constants and r is the smallest positive constant that will satisfy condition (iii), then the z transform of x(nT), i.e.,

$$X(z) = \sum_{n=-\infty}^{\infty} x(nT) z^{-n}$$

exists and converges absolutely if and only if

$$r < |z| < R_\infty$$
 with  $R_\infty o \infty$ 

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# Absolute Convergence Cont'd



#### Absolute Convergence Cont'd

The proofs of the Absolute Convergence Theorem and the theorems that follow can be found in the textbook.

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# The Z Transform as a Laurent Series

• The Laurent series of a function X(z) about point z = a assumes the form

$$X(z) = \sum_{n=-\infty}^{\infty} a_n (z-a)^{-n}$$

(See Appendix A.)

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# The Z Transform as a Laurent Series

 The Laurent series of a function X(z) about point z = a assumes the form

$$X(z) = \sum_{n=-\infty}^{\infty} a_n (z-a)^{-n}$$

(See Appendix A.)

• The z transform is given by

$$X(z) = \sum_{n=-\infty}^{\infty} x(nT) z^{-n}$$

If we compare the above two series for X(z), we conclude that the z transform is a Laurent series of X(z) about the origin, i.e., a = 0, with

$$a_n = x(nT)$$

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# The Z Transform as a Laurent Series Cont'd

• Since the *z* transform is a specific Laurent series, it follows that *it inherits all the properties* of the Laurent series, which are stated in the Laurent theorem as detailed in the slides that follow.

#### Laurent Theorem

(a) If F(z) is an analytic and single-valued function on two concentric circles  $C_1$  and  $C_2$  with center *a* and in the annulus between them, then it can be represented by the Laurent series

$$F(z) = \sum_{n=-\infty}^{\infty} a_n (z-a)^{-n}$$

where

$$a_n = \frac{1}{2\pi j} \oint_{\Gamma} F(z)(z-a)^{n-1} dz$$

The contour of integration  $\Gamma$  is a closed contour in the counterclockwise sense lying in the annulus between circles  $C_1$  and  $C_2$  and encircling the inner circle.

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#### Laurent Theorem Cont'd



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#### Laurent Theorem Cont'd

(b) The Laurent series converges and represents F(z) in the open annulus obtained by continuously increasing the radius of  $C_2$ and decreasing the radius of  $C_1$  until each of  $C_1$  and  $C_2$ reaches a point where F(z) is singular.



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#### Laurent Theorem Cont'd

(c) A function F(z) can have several, possibly many, annuli of convergence about a given point z = a and for each one a Laurent series can be obtained.



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(d) The Laurent series for a given annulus of convergence is unique.



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# Example

The function represented by the zero-pole plot at the left has three unique Laurent series as shown at the right.



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# Inverse Z Transform

• The absolute-convergence theorem states that the z transform, X(z), of a discrete-time signal x(nT) satisfying the conditions

(i) 
$$x(nT) = 0$$
 for  $n < -N_1$   
(ii)  $|x(nT)| \le K_1$  for  $-N_1 \le n < N_2$   
(iii)  $|x(nT)| \le K_2 r^n$  for  $n \ge N_2$ 

exists and converges absolutely if and only if

$$r < |z| < R$$
 with  $R \to \infty$ 

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• The Laurent theorem states that a function X(z) has as many distinct Laurent series about the origin as there are annuli of convergence.

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- The Laurent theorem states that a function X(z) has as many distinct Laurent series about the origin as there are annuli of convergence.
- One of these series converges in the outer annulus (i.e., the largest one) which is defined as

$$R_0 < |z| < R$$
 with  $R \to \infty$ 

where  $R_0$  is the radius of a circle passing through the most distant pole of X(z) from the origin.

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Summarizing:

• From the absolute convergence theorem, the *z* transform converges in the annulus

r < |z| < R with  $R \to \infty$ 

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Summarizing:

• From the absolute convergence theorem, the *z* transform converges in the annulus

$$r < |z| < R$$
 with  $R \to \infty$ 

• From the Laurent theorem, there is a unique Laurent series of X(z) that converges in the outer annulus of convergence

 $R_0 < |z| < R$  with  $R 
ightarrow \infty$ 

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Summarizing:

• From the absolute convergence theorem, the *z* transform converges in the annulus

$$r < |z| < R$$
 with  $R \to \infty$ 

• From the Laurent theorem, there is a unique Laurent series of X(z) that converges in the outer annulus of convergence

$$R_0 < |z| < R$$
 with  $R 
ightarrow \infty$ 

 Therefore, the z transform of x(nT) is the unique Laurent series that converges in the outer annulus and, furthermore, r = R<sub>0</sub>.

 We conclude that signal x(nT) can be obtained from its z transform X(z) by finding the coefficients of the Laurent series of X(z) that converges in the outer annulus.

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- We conclude that signal x(nT) can be obtained from its z transform X(z) by finding the coefficients of the Laurent series of X(z) that converges in the outer annulus.
- From the Laurent theorem, we have

$$x(nT) = \frac{1}{2\pi j} \oint_{\Gamma} X(z) z^{n-1} \, dz$$

where contour  $\Gamma$  encloses all the poles of  $X(z)z^{n-1}$ .

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- We conclude that signal x(nT) can be obtained from its z transform X(z) by finding the coefficients of the Laurent series of X(z) that converges in the outer annulus.
- From the Laurent theorem, we have

$$x(nT) = \frac{1}{2\pi j} \oint_{\Gamma} X(z) z^{n-1} \, dz$$

where contour  $\Gamma$  encloses all the poles of  $X(z)z^{n-1}$ .

 In DSP, this contour integral is said to be the *inverse z* transform of X(z).

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#### Notation

 Like the Fourier transform and its inverse, the z transform and its inverse are often represented in terms of operator notation as

$$X(z) = \mathcal{Z}x(nT)$$
 and  $x(nT) = \mathcal{Z}^{-1}X(z)$ 

respectively.

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# Z Transform Theorems

• The general properties of the *z* transform can be described in terms of a small number of theorems, as detailed in the slides that follow.

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# Z Transform Theorems

- The general properties of the *z* transform can be described in terms of a small number of theorems, as detailed in the slides that follow.
- In these theorems

$$\mathcal{Z}x(nT) = X(z)$$
  $\mathcal{Z}x_1(nT) = X_1(z)$   $\mathcal{Z}x_2(nT) = X_2(z)$ 

and a, b, w, and K represent constants which may be complex.

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# Theorem 3.3 Linearity

• The *z* transform of a linear combination of discrete-time signals is given by

$$\mathcal{Z}[ax_1(nT) + bx_2(nT)] = aX_1(z) + bX_2(z)$$

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# Theorem 3.3 Linearity

• The *z* transform of a linear combination of discrete-time signals is given by

$$\mathcal{Z}[ax_1(nT) + bx_2(nT)] = aX_1(z) + bX_2(z)$$

• Similarly, the inverse z transform of a linear combination of z transforms is given by

$$\mathcal{Z}^{-1}[aX_1(z) + bX_2(z)] = ax_1(nT) + bx_2(nT)$$

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#### Theorem 3.4 Time Shifting

• For any positive or negative integer m,

$$\mathcal{Z}x(nT+mT)=z^mX(z)$$

In effect, multiplying the z transform of a signal by a negative or positive power of z will cause the signal to be *delayed or* advanced by mT s.

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#### Theorem 3.5 Complex Scale Change

For an arbitrary real or complex constant w

$$\mathcal{Z}[w^{-n}x(nT)] = X(wz)$$

Evidently, multiplying a discrete-time signal by  $w^{-n}$  is equivalent to replacing z by wz in its z transform.

Similarly, multiplying a discrete-time signal by  $v^n$  is equivalent to replacing z by z/v in its z transform.

## Theorem 3.6 Complex Differentiation

• The z transform of an arbitrary signal  $nT_1x(nT)$  is given by

$$\mathcal{Z}[nT_1x(nT)] = -T_1z\frac{dX(z)}{dz}$$

Complex differentiation provides a simple way of obtaining the z transform of a discrete-time signal that can be expressed as a product  $nT_1 \times (nT)$ .

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#### Theorem 3.7 Real Convolution

 The z transform of the real convolution summation of two signals x<sub>1</sub>(kT) and x<sub>2</sub>(nT) is given by

$$\mathcal{Z}\sum_{k=-\infty}^{\infty} x_1(kT)x_2(nT-kT) = \mathcal{Z}\sum_{k=-\infty}^{\infty} x_1(nT-kT)x_2(kT)$$
$$= X_1(z)X_2(z)$$

The real convolution summation is used frequently for the representation of digital filters and discrete-time systems (see Chap. 4).

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#### Theorem 3.8 Initial-Value Theorem

• The initial value of a signal x(nT) represented by a z transform of the form

$$X(z) = \frac{N(z)}{D(z)} = \frac{\sum_{i=0}^{M} a_i z^{M-i}}{\sum_{i=0}^{N} b_i z^{N-i}}$$

occurs at

$$KT = (N - M)T$$

and its value at nT = KT is given by

$$x(KT) = \lim_{z \to \infty} [z^K X(z)]$$

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#### Theorem 3.8 Initial-Value Theorem Cont'd

$$X(z) = \frac{N(z)}{D(z)} = \frac{\sum_{i=0}^{M} a_i z^{M-i}}{\sum_{i=0}^{N} b_i z^{N-i}}$$

 Corollary: If the degree of the numerator polynomial, N(z), in a z transform is equal to or less than the degree of the denominator polynomial D(z), then we have

$$x(nT) = 0$$
 for  $n < 0$ 

i.e., the signal is right-sided.

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#### Theorem 3.9 Final-Value Theorem

• The value of x(nT) as  $n \to \infty$  is given by

$$x(\infty) = \lim_{z \to 1} \left[ (z - 1) X(z) \right]$$

The final-value theorem can be used to determine the steady-state response of a discrete-time system.

# Theorem 3.10 Complex Convolution

• If the z transforms of two discrete-time signals  $x_1(nT)$  and  $x_2(nT)$  are available, then the z transform of their product,  $X_3(z)$ , can be obtained as

$$X_3(z) = \mathcal{Z}[x_1(nT)x_2(nT)] = \frac{1}{2\pi j} \oint_{\Gamma_1} X_1(v)X_2\left(\frac{z}{v}\right)v^{-1} dv$$
$$= \frac{1}{2\pi j} \oint_{\Gamma_2} X_1\left(\frac{z}{v}\right)X_2(v)v^{-1} dv$$

where  $\Gamma_1(or\Gamma_2)$  is a contour in the common region of convergence of  $X_1(v)$  and  $X_2(z/v)$  (or  $X_1(z/v)$  and  $X_2(v)$ ).

# Theorem 3.10 Complex Convolution Cont'd

• The complex convolution theorem can be used to obtain the *z* transform of a product of discrete-time signals whose *z* transforms are available.

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# Theorem 3.10 Complex Convolution Cont'd

- The complex convolution theorem can be used to obtain the *z* transform of a product of discrete-time signals whose *z* transforms are available.
- It is also the basis of the window method for the design of nonrecursive digital filters (see Chap. 9).

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#### Theorem 3.11 Parseval's Discrete-Time Formula

 If X(z) is the z transform of a discrete-time signal x(nT), then

$$\sum_{n=-\infty}^{\infty} |x(nT)|^2 = \frac{1}{\omega_s} \int_0^{\omega_s} |X(e^{j\omega T})|^2 d\omega$$

where  $\omega_s = 2\pi/T$ .

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$$\sum_{n=-\infty}^{\infty} |x(nT)|^2 = \frac{1}{\omega_s} \int_0^{\omega_s} |X(e^{j\omega T})|^2 d\omega$$

where  $\omega_s = 2\pi/T$ .

• Parseval's formula is often used to solve a problem known as *scaling* which is associated with the design of recursive digital filters in hardware form (see Chap. 14).

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#### Theorem 3.11 Parseval's Discrete-Time Formula Cont'd

• If T is normalized to 1 s, Parseval's formula simplifies to:

$$\sum_{n=-\infty}^{\infty} |x(nT)|^2 = \frac{1}{2\pi} \int_0^{2\pi} |X(e^{j\omega T})|^2 \, d\omega$$

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# Elementary Discrete-Time Signals

Function	Definition
Unit impulse	$\delta(nT) = \int 1$ for $n = 0$
	$o(nT) = \begin{cases} 0 & \text{for } n \neq 0 \end{cases}$
llnit sten	$u(nT) = \int 1$ for $n \ge 0$
onit step	$\int_{0}^{n} \int_{0}^{n} \int_{0$
Unit ramp	$r(nT) = \begin{cases} nT & \text{for } n \ge 0 \end{cases}$
	$\int (n + y)^{-1} = 0  \text{for } n < 0$
Exponential	$u(nT)e^{\alpha nT}, \ (\alpha > 0)$
Exponential	$u(nT)e^{lpha nT},~(lpha<0)$
Sinusoid	$u(nT) \sin \omega nT$

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# Elementary Discrete-Time Signals Cont'd



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# Examples

Find the z transforms of the following signals:

- (a) unit-impulse  $\delta(nT)$
- (b) unit-step u(nT)
- (c) delayed unit-step u(nT kT)K
- (d) signal  $u(nT)Kw^n$
- (e) exponential signal  $u(nT)e^{-\alpha nT}$
- (f) unit-ramp r(nT)
- (g) sinusoidal signal  $u(nT) \sin \omega nT$

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#### Solutions

(a) From the definitions of the z transform and  $\delta(nT)$ , we have

$$\mathcal{Z}\delta(nT) = \delta(0) + \delta(T)z^{-1} + \delta(2T)z^{-2} + \cdots = 1$$

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#### Solutions

(a) From the definitions of the z transform and  $\delta(nT)$ , we have  $\mathcal{Z}\delta(nT) = \delta(0) + \delta(T)z^{-1} + \delta(2T)z^{-2} + \cdots = 1$ 

(b) As in part (a)

$$\begin{aligned} \mathcal{Z}u(nT) &= u(0) + u(T)z^{-1} + u(2T)z^{-2} + \cdots \\ &= 1 + z^{-1} + z^{-2} + \cdots = (1 - z^{-1})^{-1} \\ &= \frac{z}{z - 1} \quad \bullet \end{aligned}$$

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#### Solutions

(a) From the definitions of the z transform and  $\delta(nT)$ , we have  $\mathcal{Z}\delta(nT) = \delta(0) + \delta(T)z^{-1} + \delta(2T)z^{-2} + \cdots = 1$ 

(b) As in part (a)

$$\begin{aligned} \mathcal{Z}u(nT) &= u(0) + u(T)z^{-1} + u(2T)z^{-2} + \cdots \\ &= 1 + z^{-1} + z^{-2} + \cdots = (1 - z^{-1})^{-1} \\ &= \frac{z}{z - 1} \quad \bullet \end{aligned}$$

(c) From the time-shifting theorem (Theorem 3.4) and part (b), we have

$$\mathcal{Z}[u(nT-kT)K] = Kz^{-k}\mathcal{Z}u(nT) = \frac{Kz^{-(k-1)}}{z-1} \quad \bullet$$

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(*d*) From the complex-scale-change theorem (Theorem 3.5) and part (*b*), we get

$$\mathcal{Z}[u(nT)Kw^{n}] = K\mathcal{Z}\left[\left(\frac{1}{w}\right)^{-n}u(nT)\right]$$
$$= K\mathcal{Z}u(nT)|_{z \to z/w} = \frac{Kz}{z - w}$$

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(*d*) From the complex-scale-change theorem (Theorem 3.5) and part (*b*), we get

$$\mathcal{Z}[u(nT)Kw^{n}] = K\mathcal{Z}\left[\left(\frac{1}{w}\right)^{-n}u(nT)\right]$$
$$= K\mathcal{Z}u(nT)|_{z \to z/w} = \frac{Kz}{z - w} \quad \blacksquare$$

(e) By letting K = 1 and  $w = e^{-\alpha T}$  in part (d), we obtain

$$\mathcal{Z}[u(nT)e^{-\alpha nT}] = \frac{z}{z - e^{-\alpha T}}$$

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(f) From the complex-differentiation theorem (Theorem 3.6) and part (b), we have

$$\mathcal{Z}r(nT) = \mathcal{Z}[nTu(nT)] = -Tz\frac{d}{dz}[\mathcal{Z}u(nT)]$$
$$= -Tz\frac{d}{dz}\left[\frac{z}{(z-1)}\right] = \frac{Tz}{(z-1)^2} \quad \bullet$$

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(g) From part (e), we deduce

$$\begin{aligned} \mathcal{Z}[u(nT)\sin\omega nT] &= \mathcal{Z}\left[\frac{u(nT)}{2j}(e^{j\omega nT} - e^{-j\omega nT})\right] \\ &= \frac{1}{2j}\mathcal{Z}[u(nT)e^{j\omega nT}] - \frac{1}{2j}\mathcal{Z}[u(nT)e^{-j\omega nT}] \\ &= \frac{1}{2j}\left(\frac{z}{z - e^{j\omega T}} - \frac{z}{z - e^{-j\omega T}}\right) \\ &= \frac{z\sin\omega T}{z^2 - 2z\cos\omega T + 1} \quad \blacksquare \end{aligned}$$

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# Standard Z Transforms

x(nT)	X(z)
$\delta(nT)$	1
u(nT)	$\frac{z}{z-1}$
u(nT-kT)K	$\frac{Kz^{-(k-1)}}{z-1}$
u(nT)Kw <sup>n</sup>	$\frac{Kz}{z-w}$
$u(nT-kT)Kw^{n-1}$	$\frac{K(z/w)^{-(k-1)}}{z-w}$
$u(nT)e^{-lpha nT}$	$\frac{z}{z-e^{-\alpha T}}$
r(nT)	$rac{Tz}{(z-1)^2}$

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# Standard Z Transforms Cont'd

x(nT)	X(z)
$r(nT)e^{-\alpha nT}$	$\frac{Te^{-\alpha T}z}{(z-e^{-\alpha T})^2}$
$u(nT) \sin \omega nT$	$\frac{z\sin\omega T}{z^2 - 2z\cos\omega T + 1}$
$u(nT)\cos\omega nT$	$\frac{z(z-\cos\omega T)}{z^2-2z\cos\omega T+1}$
$u(nT)e^{-lpha nT}\sin\omega nT$	$\frac{ze^{-\alpha T}\sin\omega T}{z^2 - 2ze^{-\alpha T}\cos\omega T + e^{-2\alpha T}}$
$u(nT)e^{-lpha nT}\cos\omega nT$	$\frac{z(z-e^{-\alpha T}\cos\omega T)+e}{z^2-2ze^{-\alpha T}\cos\omega T+e^{-2\alpha T}}$

Frame # 48 Slide # 64

Digital Signal Processing – Secs. 3.1-3.7

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# This slide concludes the presentation. Thank you for your attention.