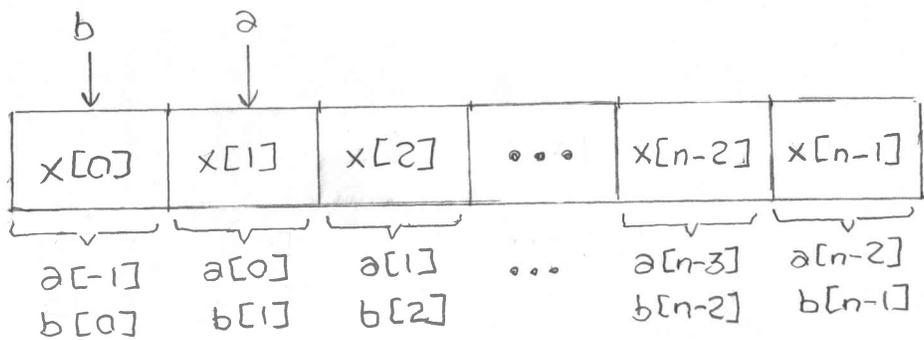


```

constexpr int n = 2048;
float x[n];
float* b = &x[0];
float* a = b + 1;

```



`b[i]` is equivalent to `a[i-1]`