

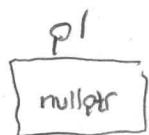
①



`auto p1(`

`std::make_unique<int>(42));`

②



`std::unique_ptr<int>`

`p2(std::move(p1));`

③



`p1 = std::move(p2);`



④



`p1.reset();`

